



# PATHWAYPIXEL

GAMING WITH PURPOSE. EMPOWERING NEURODIVERSE JOURNEYS

## PathWayPixel Accessibility Policy

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### 1. Purpose

The purpose of this **Accessibility Policy** is to ensure that **PathWayPixel** provides a welcoming, inclusive, and accessible environment for all clients, especially those who are neurodiverse or have additional learning needs. We are committed to removing any barriers that might prevent individuals from accessing or participating in our online gaming sessions, thus supporting each client's personal growth and development.

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### 2. Scope

This policy applies to all **clients**, **mentors**, and **administrators** involved in the services provided by **PathWayPixel**. It covers the accessibility of our online platforms, communication, and support mechanisms for neurodivergent individuals.

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### 3. Commitment to Accessibility

**PathWayPixel** is dedicated to ensuring that all participants, regardless of their neurodiversity or abilities, have equal access to our gaming mentorship services. We aim to provide a safe and supportive space where clients can engage in online gaming sessions and receive mentorship tailored to their individual needs.

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### 4. Accessibility of Online Platforms

#### Discord Server:

- o We strive to ensure that our **Discord server** is easy to navigate, with clear channel labeling, organized categories, and user-friendly design.

- o The platform provides customisation options such as text-to-speech for those with visual impairments and keyboard navigation for individuals who may have difficulty using a mouse.
- o Clients can adjust notification settings to minimize overstimulation and interruptions.

### **Voice and Video Communication:**

- o Clients can choose whether to use voice, video, or text chat for communication. We will always accommodate any preference or limitation in this regard to ensure that clients feel comfortable.
- o For clients who may be sensitive to certain visual or auditory stimuli, we will offer options for reducing distractions, such as using muted sessions or turning off video when necessary.

### **Games:**

- o We carefully select games such as **Minecraft**, **Fortnite**, and **Roblox** for their accessibility features, including customisable controls, visual cues, and audio settings. We aim to create a gaming experience that is comfortable, enjoyable, and beneficial for each client.
- o We will work with clients and their guardians to understand their gaming preferences and provide guidance on settings and adjustments that can enhance their experience.

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## **5. Customization and Flexibility**

We understand that each client has unique needs, preferences, and challenges. Therefore, we aim to offer a highly flexible approach to our sessions.

### **Personalized Mentorship:**

- o Each session is tailored to meet the specific needs of the client, whether that involves adjusting the session pace, providing breaks, using certain games, or modifying the format of the session.
- o Mentors are trained to adapt their teaching and mentoring style to accommodate different learning needs, communication styles, and emotional triggers.

### **Session Length:**

- o We understand that some clients may have difficulty maintaining focus for extended periods. As such, **PathWayPixel** is committed to adjusting the duration of sessions where needed to avoid overstimulation or burnout. Sessions can be broken into smaller blocks of time or adjusted according to the client's comfort level.

### **Support for Overstimulation:**

- o We will proactively address any sensory overload issues, providing quiet spaces within the game or offering short breaks during sessions to help clients manage overstimulation.

- o Our mentors are trained to be sensitive to these needs and can step in if a client appears overwhelmed, providing reassurance or a change of activity.
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## 6. Communication Accessibility

We recognize that clear and effective communication is key to providing accessible services. This includes:

- **Clear Instructions:**
    - o Our mentors provide instructions in clear, concise, and simple language to ensure clients fully understand the expectations of the session and the gaming activities.
  - **Visual Support:**
    - o Where applicable, we provide visual aids such as images, video tutorials, or step-by-step instructions to complement verbal communication. This can assist clients who prefer visual learning or who have difficulty following spoken instructions.
  - **Alternative Communication Methods:**
    - o Clients who have difficulty with verbal communication may communicate through written messages or alternative platforms (such as text chat on Discord) as appropriate. Mentors are trained to be patient and adaptable to these communication preferences.
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## 7. Feedback and Continuous Improvement

**PathWayPixel** actively seeks feedback from clients and their families to ensure our services are as accessible as possible.

- **Client Feedback:**
    - o We provide clients and their families with opportunities to share feedback on their experiences with our services. This helps us identify any accessibility barriers and make improvements accordingly.
  - **Continuous Review:**
    - o We regularly review our accessibility policies, platforms, and mentorship practices to ensure that they are meeting the evolving needs of our neurodivergent clients. We are committed to making ongoing improvements based on this feedback.
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## 8. Client Responsibilities

While **PathWayPixel** is committed to providing accessible services, clients (or their guardians) also have a responsibility to ensure their own needs are communicated clearly. This includes:

**Sharing Needs and Preferences:** Clients or their guardians should inform us of any specific needs, preferences, or accommodations required for the session. This helps us tailor the service to best suit the individual.

**Technical Setup:** Clients or their guardians should ensure that they have the necessary equipment to participate in the online sessions (e.g., a working microphone, camera, and internet connection).

**Respecting Boundaries:** We ask clients to respect the boundaries and rules established for their comfort, safety, and well-being, including during gaming sessions.

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## 9. Conclusion

**PathWayPixel** is committed to providing an inclusive, accessible environment where neurodivergent individuals can engage with online gaming in a supportive and enjoyable way. We strive to continually improve accessibility and ensure that all clients have the tools and support they need to succeed and thrive in our sessions.

By ensuring that our services are fully accessible, we empower our clients to grow, learn, and connect in ways that are meaningful to them.

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## Acknowledgement:

I, the undersigned, acknowledge that I have read and understood the **PathWayPixel Accessibility Policy**.

**Client Name:** \_\_\_\_\_

**Client Signature:** \_\_\_\_\_

**Date:** \_\_\_\_\_